



Southern AZ Table Tennis Association (SATTA)

Table Tennis League

Regulations

7/1/2009

1. Set up and practice play begins at 8:30am on Saturday the league plays. Seeding will start promptly at 9:30 am. All players are advised to arrive early and register before 9:30am in order to be seeded into the proper Round Robin group. **Don't be late.**
2. Round Robin will normally consist of 5 players per group/table.
3. Seeding will start from top rated players down until all players are seeded. Based on the total number of players, groups of 4 or 6 players may be offered.
4. Please check the board before 9:45am to see who you will be seeded with. If there are any players that you do not want to be grouped with, reasonable changes can be made before 9:30am. Any changes that players want to make after 9:45am must be coordinated by the player with another player that wants to change groups. After a player has started playing with their group, they cannot change groups. The League Director must be notified of any changes made before 10am.
5. If you are late and your rating group is already seeded you:
 - will be seeded as a fifth/sixth player in your rating group, or,
 - will be placed in a recreational, not-for-rating group in which all late players can play regardless of their league rating, or,
 - will not be able to play in league that day if there are no available tables, all tables are full, or if there is insufficient time remaining.

The League Director will determine which of the 3 options above is applicable. Decisions regarding late players will be final.

6. The Armory Park ballroom can accommodate a maximum of 8 tables and 40 players. If more than 40 players are consistently showing up, we will try to make extra tables available and attempt to reserve the dining area for play.
7. Because limited time is available for League play, please minimize the length of time between matches and limit warm-ups to 2 min.
8. During play, please play fair and follow USATT regulations. If you have any questions about rules, ask an experienced player or the League Director.
9. Following the principle of fair play we encourage players to ask your Round Robin group members, when not playing, to assist you in keeping score.
10. Any disputes in play that cannot be resolved between two players or their group shall be directed to the League Director and USATT regulations will be implemented.
11. If for any reason two players decide not to play their Round Robin match, both of them will be defaulted for that match and both receive 0 match points.
12. All players are responsible for recording their matches in the master match card you receive from the League Director after seeding. All players are responsible for ensuring that their matches are scored and recorded correctly.
13. If you must leave before completing all of your matches, please inform the League Director before leaving. Any missed matches will result in a score of 0 match points **for absent player.**
14. Your USATT **League rating** will be established or updated within 24 hours after league play. Check out your new rating online at http://www.usatt.org/league/singles/ratings_search.asp or www.sattaonline.org/league
15. After League play is over, any help you can offer to clean up is appreciated.